



# EFRAM POTELLE

Supervisor & Lead Artist

22+ Years of VFX Experience

VES Nominated

Remote-Ready

Los Angeles, CA



## SKILLS

On-Set Supervision

VFX & CG Supervision

Maya Generalist

Compositing: Nuke & AE

Lighting: V-Ray, Arnold, Redshift

Matchmoving: PFTrack, 3DE, Mocha

Modeling: Maya & Zbrush

Surfacing: Mari & Substance

Photoshop

Unreal

Animation

Concept Art & Storyboards

Communication

Troubleshooting



## CONTACT

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## ABOUT ME

My deep background is in illustration, animation, and independent filmmaking. I view VFX as similar to directing a film. We're a tight-knit team creating stunning images that tell a compelling story, on-budget and on-time.



## MY EXPERIENCE

### 2023 VFX SUPERVISOR, CG LEAD, COMPOSITOR

Mathematic

Worked on ads for IBM, UNDO, COACH, music videos including Beyoncé and Drake.

### 2022-23 VFX SUPERVISOR

Amazon Prime Video

Developed templates and workflows to increase VFX throughput on special projects. Worked with CVML teams to leverage AI to assist artists.

### 2022 CG SUPERVISOR

FuseFX

Responsible for CG teams working on Ms. Marvel and Wendell & Wild.

### 2021 CG LEAD, CHARACTER LEAD, COMPOSITOR

Netflix

In house artist for Slumberland feature film. Responsible for all aspects of VFX including asset creation, dynamics, animation and lighting.

### 2021 CG GENERALIST

CoSA VFX

Handled asset creation, animation, and lighting for television VFX.

### 2019-20 VFX SUPERVISOR

Brud, Inc.

Developed pipeline improvements in head replacement VFX. Supervised shoots and managed a team of CG artists and compositors working in Maya, Nuke & Unreal.

### 2019 VFX SUPERVISOR

Warner Bros.

Supervised preproduction for the Sesame Street movie in NYC.

### 2019 CHARACTER ARTIST

Mousetrappe

Modeled & textured characters for Disney themepark installations.

### 2017-19 VFX SUPERVISOR, CG LEAD, COMPOSITOR

Stargate Studios

CG artist on features and television shows. Developed 3D character pipeline for feature projects.

### 2015-17 VFX SUPERVISOR, CG LEAD, COMPOSITOR

Greenhaus GFX

VFX and title design on feature films and television.

### 2010-20 VFX SUPERVISOR, CG LEAD, COMPOSITOR

Timeframe Entertainment

Responsible for all aspects of VFX, including storyboards, set supervision, character development, animation and final renders.

### 2007-17 VFX SUPERVISOR, CG LEAD, COMPOSITOR

Dilated Pixels

Supervisor and lead artist for features, ads, music videos, and television. Lead creature designer and 3D asset creator.

### 2002-06 COMPOSITOR

2G Post

Cleaned up gore, nudity, etc from movies releasing to cable and airlines.

### 2001-07 VFX SUPERVISOR, CG ARTIST, COMPOSITOR

Newborn Pictures

Sole supervisor, creature designer and VFX artist on ten short films.